

# RABBIT & ROCKET

## DAILY MINI – CARPE STITCH

# Carpe STITCH



SEIZE THE THREAD

This image can be embroidered, thread painted or punch needle embroidered with any colors you like.

### **INSTRUCTIONS**

To copy the image onto fabric, simply do the following:

1. Right-click on the image above to save it to your computer.
2. Print out the image onto regular paper. The image will be small and centered in the middle of your 8-1/2 x 11 sheet of paper.
3. Pin or tape the paper to the fabric you'll be stitching on.
4. Tape the combined paper and fabric to a light-filled window so you can see the pattern through the fabric. (Or use a lightbox if you have one!)
5. Lightly trace the image onto your fabric - you can use a regular pencil or one made for marking fabric that will disappear with heat or water.
6. Remove the paper, hoop your fabric and start stitching!

You can trace the simple line art pattern on fabric or canvas to stitch using embroidery stitches or punch needle. Please feel free to be creative and choose your own colors and have fun with the pattern!

## **IDEAS**

Use different colors for the words or letters. Add a border. Create as a tiny pillow or a pin cushion for your favorite stitcher. Trace the pattern onto clothing using white carbon paper on dark fabric, or, trace with a transfer pen onto 28-lb. vellum and iron onto light fabric so you can sew directly onto a jacket or jeans. Or simply display in a very small hoop or frame. Have FUN!

The image is 3 inches square – all of our daily minis are no more than 3 inches so you \*may\* be able to complete in a day. We recommend using a piece of fabric at least 5-inches square in at least a 4-inch hoop. If you have to go bigger or smaller, no problem!

Share your completed minis with us on social media using the hashtag **#rabbitandrocketmini**. From time to time we'll pick a completed mini someone has shared and drop the maker a gift from us for brightening everyone's day!

You can find us on [Facebook](#) or [Instagram](#) or [YouTube](#)!